-second : int

-minute : int

Timer

+startTime()

+getTime() : int

Help extends JPanel

-serialVersionUID : long

-parent :MainMenu

<<ActionListener>>

ActionController implements ActionListener

+actionPerformed(ActionEventae)

-serialVersionUID : long

-parent :MainMenu

SplashScreen extends JPanel

+run()

-serialVersionUID : long

-animation :JLabel

JPanel

LevelSelect extends JPanel

-serialVersionUID : long

-parent :MainMenu

ButtonMaker

+makeButton(String button, ActionListener parent) : JButton

-serialVersionUID : long

-parent :MainMenu

MainMenu extends JPanel implements ActionListener

+actionPerformed(ActionEventae)

+paintComponent(Graphics g)

+switchScreens(String screen)

-card :JPanel

-serialVersionUID : long

-image :BufferedImage

- con :ActionController

LaserGrid extends JPanel implements ActionListener

+displayButton()

+readLevel()

+animateLaser()

+actionPerformed(ActionEventae)

-serialVersionUID : long

-parent :MainMenu

-grid :int[][]

-MIRROR\_NORTH :int

-MIRROR\_NORTHEAST :int

-MIRROR\_EAST :int

-MIRROR\_SOUTHEAST :int

-MIRROR\_SOUTH :int

-MIRROR\_SOUTHWEST :int

-MIRROR\_WEST :int

-MIRROR\_NORTHWEST :int

-EMITTER\_NORTH :int

-EMITTER\_NORTHEAST :int

-EMITTER\_EAST :int

-EMITTER\_SOUTHEAST :int

-EMITTER\_SOUTH :int

-EMITTER\_SOUTHWEST :int

-EMITTER\_WEST :int

-EMITTER\_NORTHWEST :int

-COLLECTOR\_NORTH :int

-COLLECTOR\_NORTHEAST :int

-COLLECTOR\_EAST :int

-COLLECTOR\_SOUTHEAST :int

-COLLECTOR\_SOUTH :int

-COLLECTOR\_SOUTHWEST :int

-COLLECTOR\_WEST :int

-COLLECTOR\_NORTHWEST :int

-MIRROR\_NORTH\_LASER :int

-EMPTY :int

JFrame

Main extends JFrame